

## KNACKS

1	<b>Lucky Stiff:</b> Roll an additional Luck Boon.
2	<b>Will to Survive:</b> Use Pers instead of Lck when your buddies kick over your body.
3	<b>Don't Hit Me Because I'm Beautiful:</b> Apply Pers Mod to AC while not wearing armor.
4	<b>Healthy Glow:</b> Apply Stam Mod to social Pers Checks.
5	<b>I Drank What?:</b> Apply Int Mod to Fort Saves versus Poison.
6	<b>Tactician:</b> Apply Int Mod to Initiative when not surprised.
7	<b>Hit 'em Where It Hurts:</b> Apply Int Mod to Critical Rolls.
8	<b>Buns of Steel:</b> Adjust total falling damage Str Modifier (+1 =-1 Damage)
9	<b>Mighty Thews:</b> When your buddies kick over your body, you lose (randomly) Int, Pers, or Luck instead.
10	<b>Guts:</b> Apply Stam Mod to Will Saves versus Fear.
11	<b>Really Nice Guy:</b> Gain additional Languages based Pers Modifier.
12	<b>Slippery Mind:</b> Apply Agi Mod to Will Saves versus Charm Effects
13	<b>Don't Know Your Own Strength:</b> Add the inverse of the character's Int Modifier to Strength checks for breaking and lifting things.
14	<b>I Meant To Do That:</b> Apply inverse of Agi Modifier to Fumble rolls.
15	<b>Double Jointed Fingers:</b> Apply AGI modifier to Spell Checks involving somatic components.
16	<b>Victim of Fate:</b> Roll another Luck Boon but apply the inverse of your Luck Mod to it.